

Article 1: it is strictly prohibited for any ship to carry passengers from one island to another unless it is for a strictly necessary reason defined below :

- Travel for work
- Travel for health issues
- Travel for urgent family situation or helping people in need of assistance

People wanting to travel for one of these reasons will need to carry the required form

Article 2: ship owners must make sure during boarding that passengers do have the required form

Article 3: access to beaches, coastal areas, marinas and harbours in French Polynesia is strictly prohibited. Swimming at sea is strictly prohibited. All watersports including surfing, paddling, windsurfing, diving are strictly prohibited

Article 4: sailing inside French Polynesian waters is strictly prohibited for all leisure crafts. Leisure crafts are not allowed to anchor, stop, moore nor disembark any passengers

Article 5: leisure crafts currently moored in French Polynesian waters are allowed to stay. The same confinement rules apply than for people on land.

Article 6: leisure crafts currently at sea that are allowed to stop in Papeete are those that are sailing towards French Polynesia, notably participants in the World Arc Rallye and Pacific Puddle Jump and those in need of provisioning or technical repairs. After provisioning and performing the necessary repairs these leisure crafts leave French Polynesia and are not allowed to come back afterwards. They can ask for a special authorization in order to stay in their anchorage. The authorizations will be granted by the head of maritime affairs after consulting with local maritime authorities.

Article 7: in any case leisure crafts must contact the authorities prior to their arrival.

- 48h before arrival the captain must contact JRCC and describe the health situation of his crew members
- Passengers and crew members are not authorized to disembark and go on shore without having first spent 14 days quarantine on the boat from their last stop. The general confinement rules apply for people on boats.